MobiT: A Distributed and Congestion-Resilient Trajectory Based Routing Algorithm for Vehicular Delay Tolerant Networks

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ACM/IEEE IoTDI Pittsburgh, USA April 2017



Playground for VDTNs

Limited bandwidth, sparse communication infrastructure

Such as:



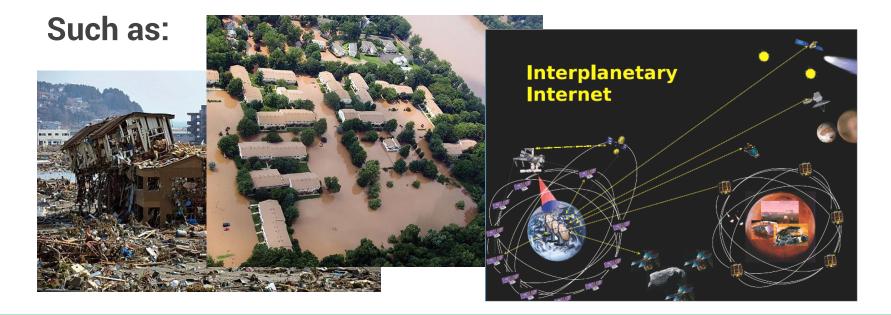
Playground for VDTNs

Limited bandwidth, sparse communication infrastructure

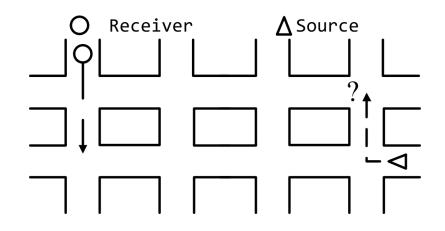


Playground for VDTNs

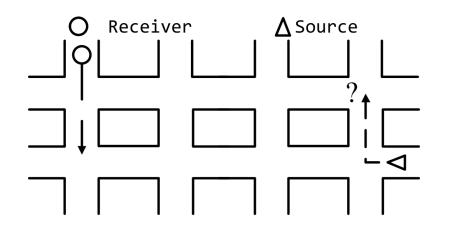
Limited bandwidth, sparse communication infrastructure



Why is packet delivery in VDTNs non-trivial?

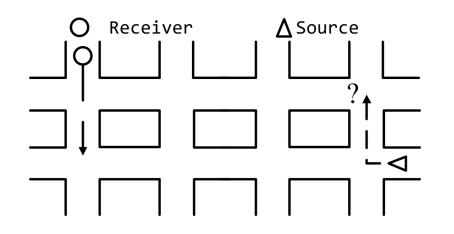


Why is packet delivery in VDTNs non-trivial?



- Highly dynamic mobility of vehicles
- Disconnected nature of VDTNs

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Efficient and accurate delivery of packet is not easy

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Use vehicles' historical meeting records to schedule packet forwarding

Insufficiently accurate





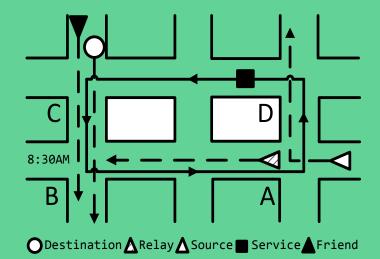
Use vehicles' historical meeting records to schedule packet forwarding

Insufficiently accurate

Use vehicles' trajectories to schedule the delivery of packets

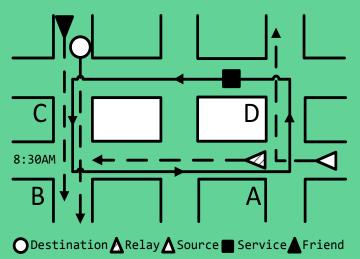
Depend on extra APs

MobiT: Packet routing method using <u>Mobi</u>lity derived from <u>Trajectories</u>



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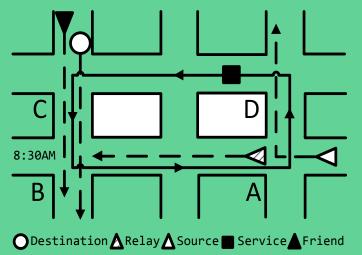
▲ Source vehicle – starting vehicle of the packet



MobiT: Packet routing method using <u>Mobi</u>lity derived from <u>Trajectories</u>

▲ Source vehicle – starting vehicle of the packet

O Destination vehicle – target of the packet

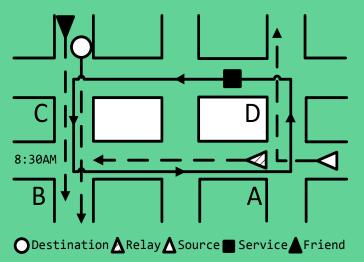


MobiT: Packet routing method using Mobility derived from Trajectories

▲ Source vehicle – starting vehicle of the packet

O Destination vehicle – target of the packet

Relay vehicle – intermediate vehicle in the forwarding of the packet

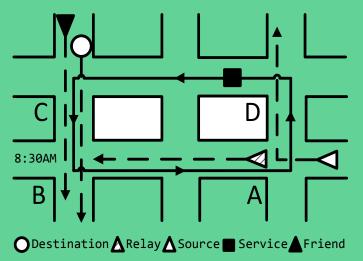


MobiT: Packet routing method using Mobility derived from Trajectories

▲ Source vehicle – starting vehicle of the packet

O Destination vehicle – target of the packet

- Relay vehicle intermediate vehicle in the forwarding of the packet
- Friend vehicle shares similar mobility with the destination vehicle



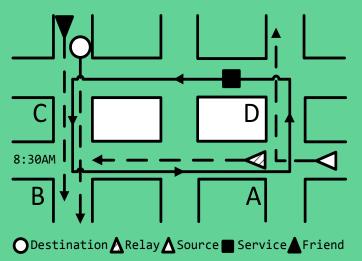
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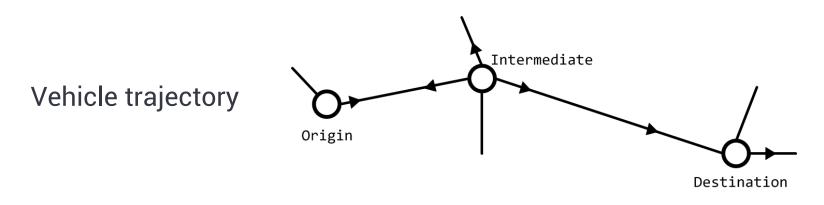


Overview

Design of MobiT

Experimental results

Conclusion with future directions



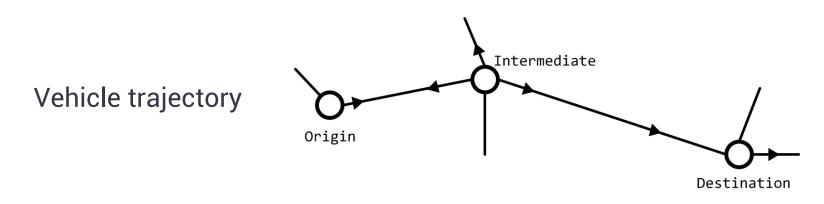


Table I: Table of road segment delays

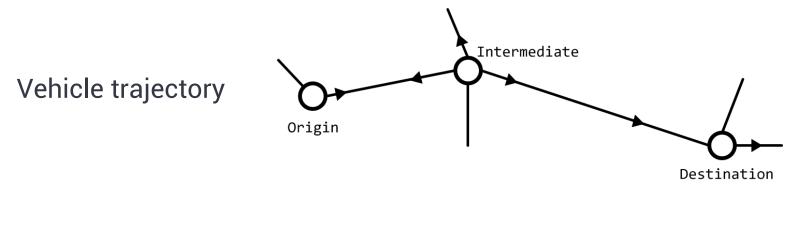


Table I: Table of road segment delays

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Table II: Table of road segment congestion state

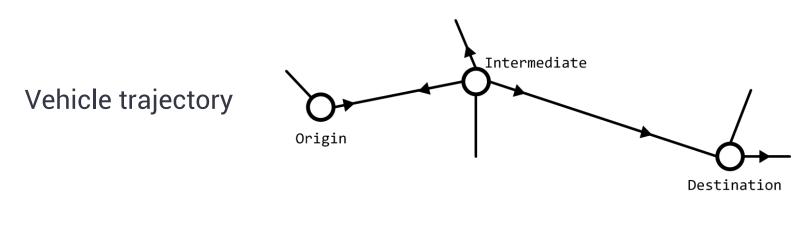
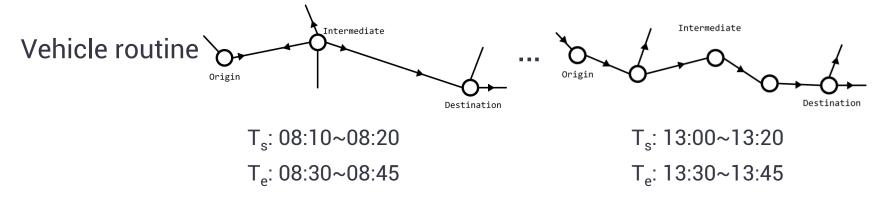


Table I: Table of road segment delays



Table II: Table of road segment congestion state

Estimate travel time of the trajectory



22

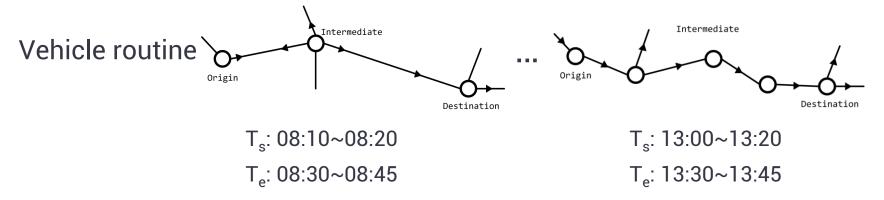


Table III: Table of routines

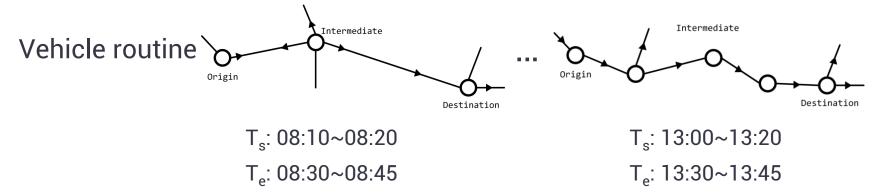


Table III: Table of routines

$$\begin{aligned} \left| \bar{T}_{e1} - \bar{T}_{e2} \right| &< \tau_t \\ \left| \bar{T}_{s1} - \bar{T}_{s2} \right| &< \tau_t \\ \frac{\left| r_1 \bigcap r_2 \right|}{\left| r_1 \bigcup r_2 \right|} &> \gamma_s \end{aligned}$$

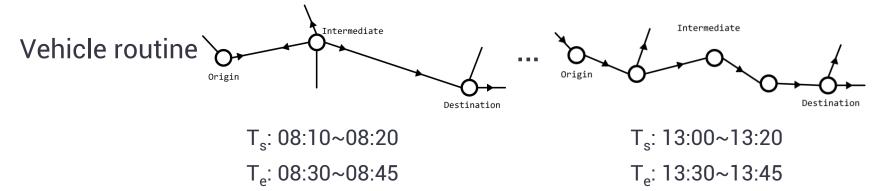


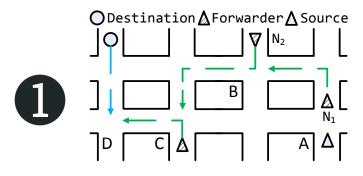
Table III: Table of routines

Table IV: Table of friends

$$\begin{aligned} \left| \bar{T}_{e1} - \bar{T}_{e2} \right| &< \tau_t \\ \left| \bar{T}_{s1} - \bar{T}_{s2} \right| &< \tau_t \\ \frac{\left| r_1 \bigcap r_2 \right|}{\left| r_1 \bigcup r_2 \right|} &> \gamma_s \end{aligned}$$

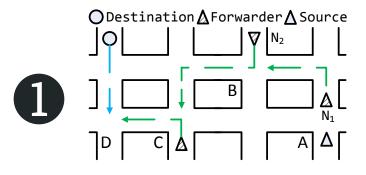


Routing Process based on Vehicle Mobility

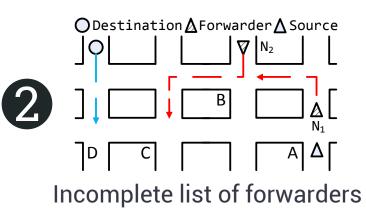


Complete list of forwarders

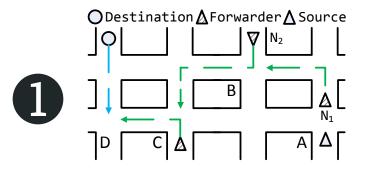
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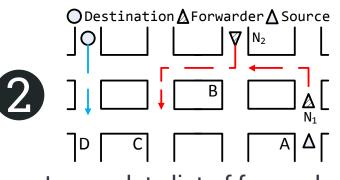
Complete list of forwarders



Routing Process based on Vehicle Mobility



Complete list of forwarders



Incomplete list of forwarders

Use long-term mobility



No short-term mobility

Rely on service vehicle

Performance evaluation

Vehicle mobility traces

Rome [1]: 30-day taxi trace with 315 taxis and 4638 landmarks

Comparison methods Robust Replication Routing (R3): Mobicom'11

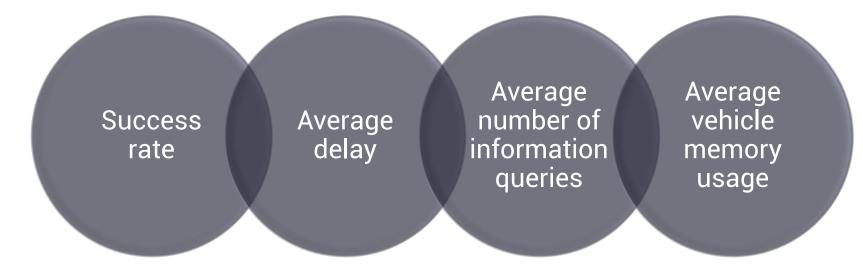
Shared-Trajectory-based Data Forwarding (STDFS): Infocom'11

[1] R. Amici, M. Bonola, L. Bracciale, P. Loreti, A. Rabuffi, and G. Bianchi, "Performance assessment of an epidemic protocol in VANET using real traces," in Proc. of MoWNeT, 2014.



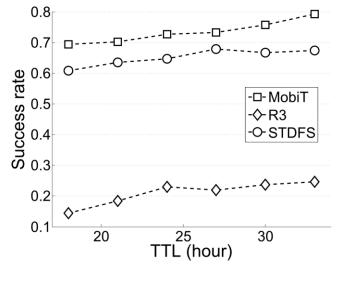
Performance evaluation (cont.)

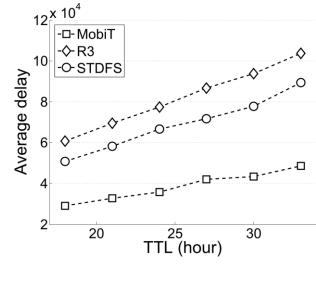
Metrics



Performance evaluation (cont.)

Rome:





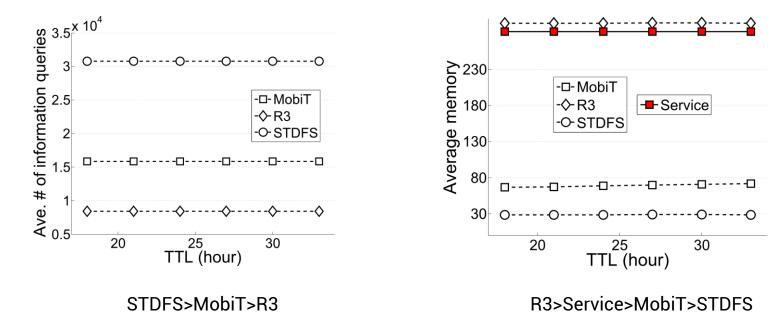
MobiT>STDFS>R3

R3>STDFS>MobiT



Performance evaluation (cont.)

Rome:



Summary

1. By utilizing vehicles' trajectories, MobiT can schedule the forwarding of packets in a distributed manner.

2. Through combining the vehicles' long-term mobility with their short-term mobility, MobiT can realize accurate and efficient delivery of packets with limited overhead.

3. In the future, we will further exploit vehicles' social relationship for the routing of packets.





Thank you! Questions & Comments?

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